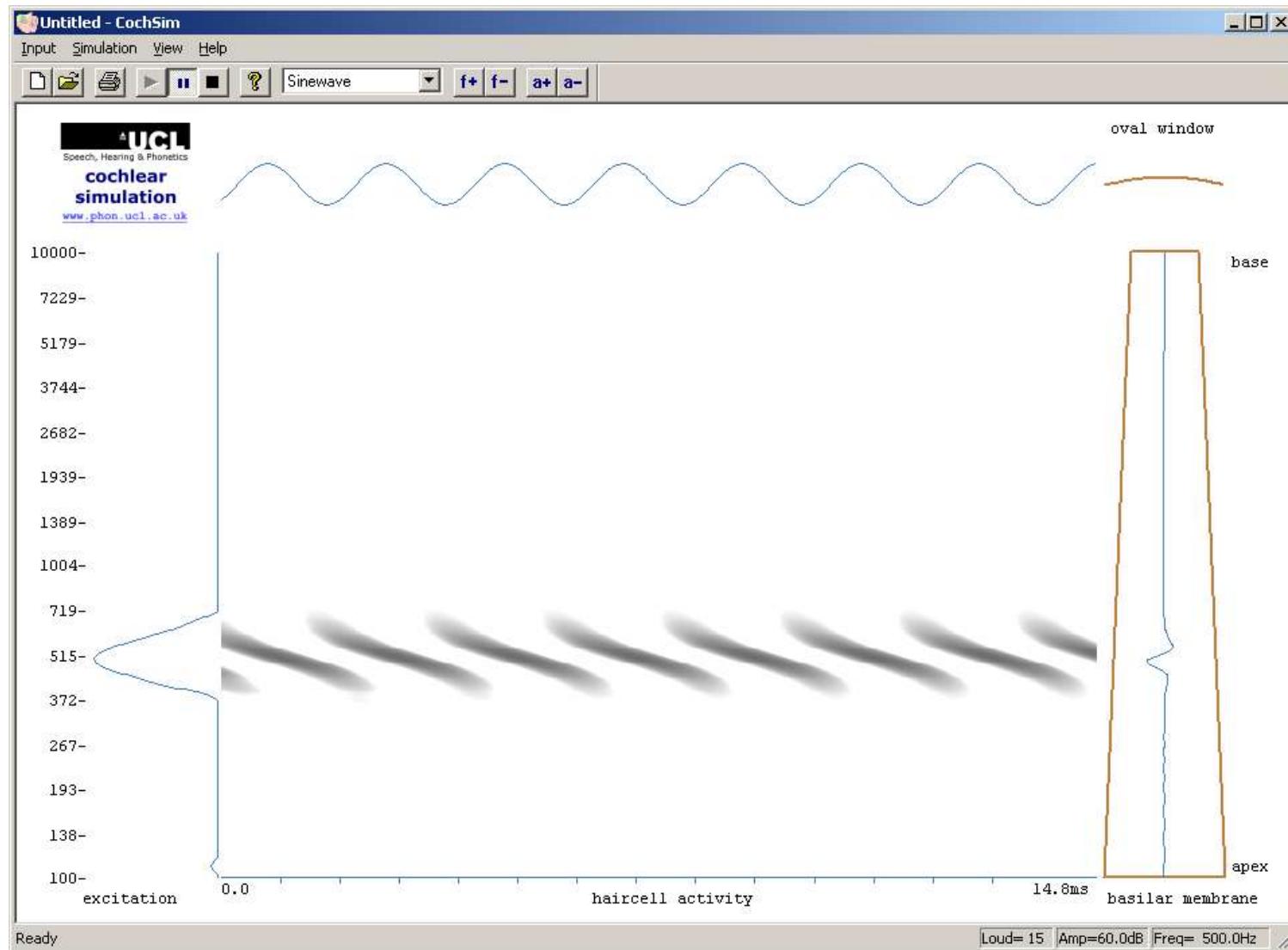


Signals, systems, acoustics and the ear

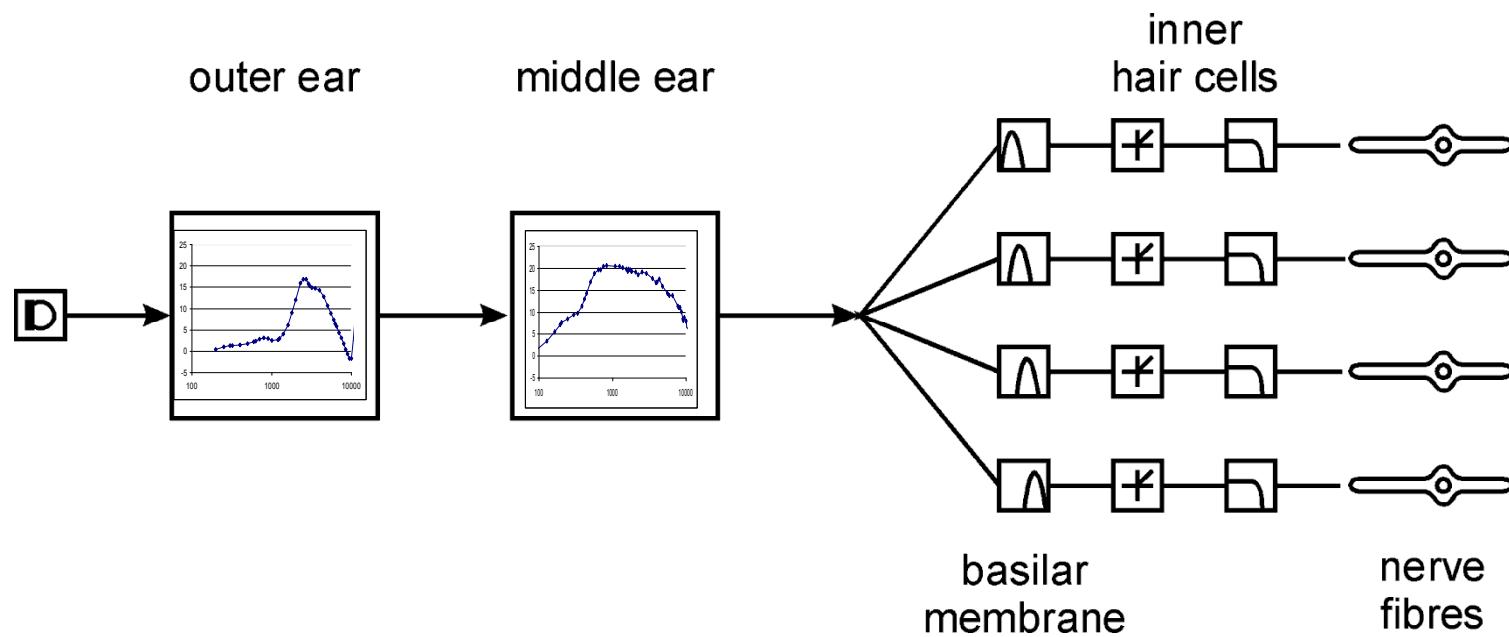
Week 6

Interpreting a cochlear simulation

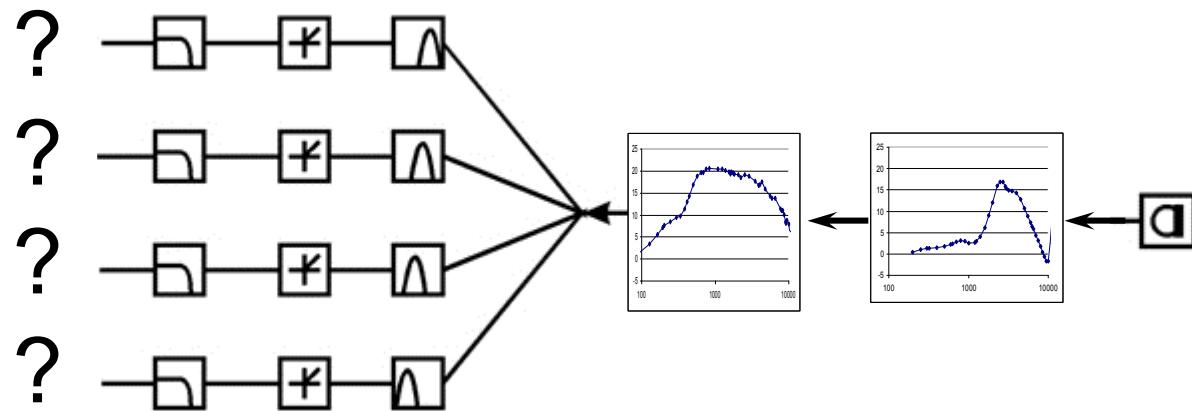
Today's lab: A cochlear simulation



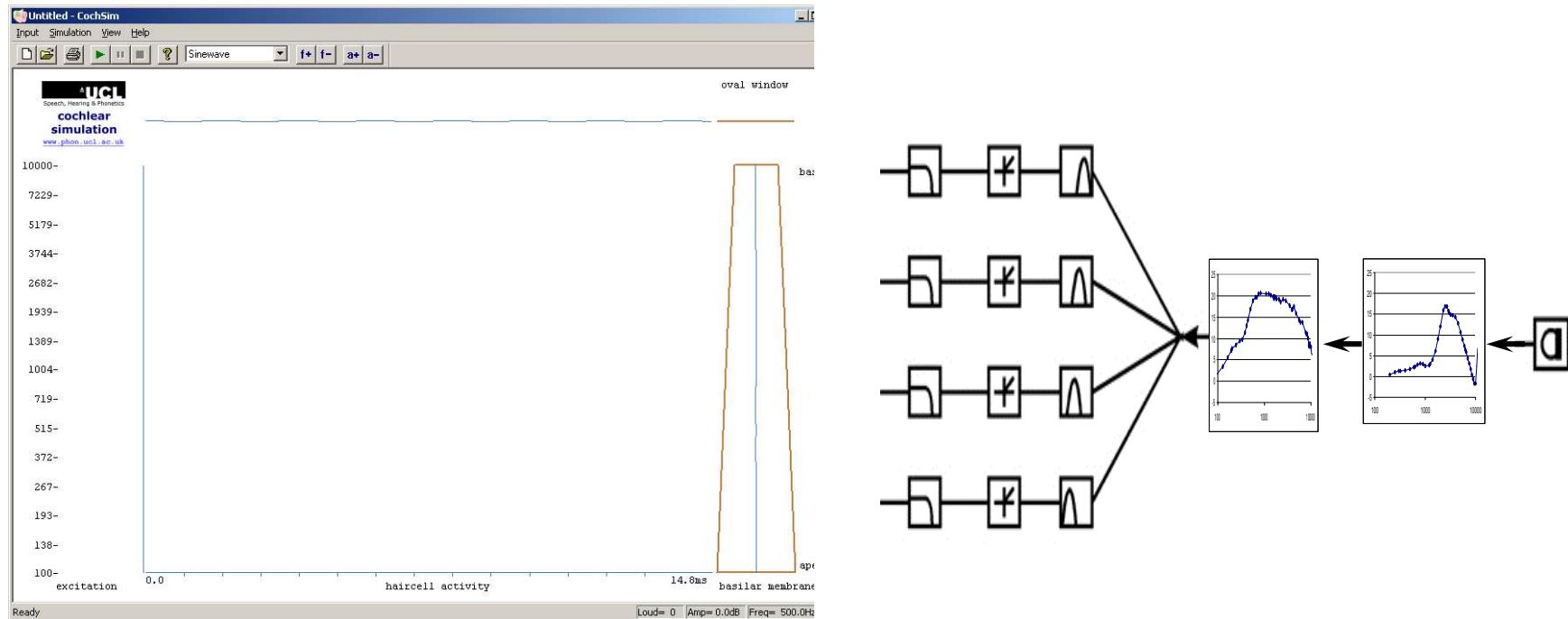
A computer implementation of this model



Flip it around

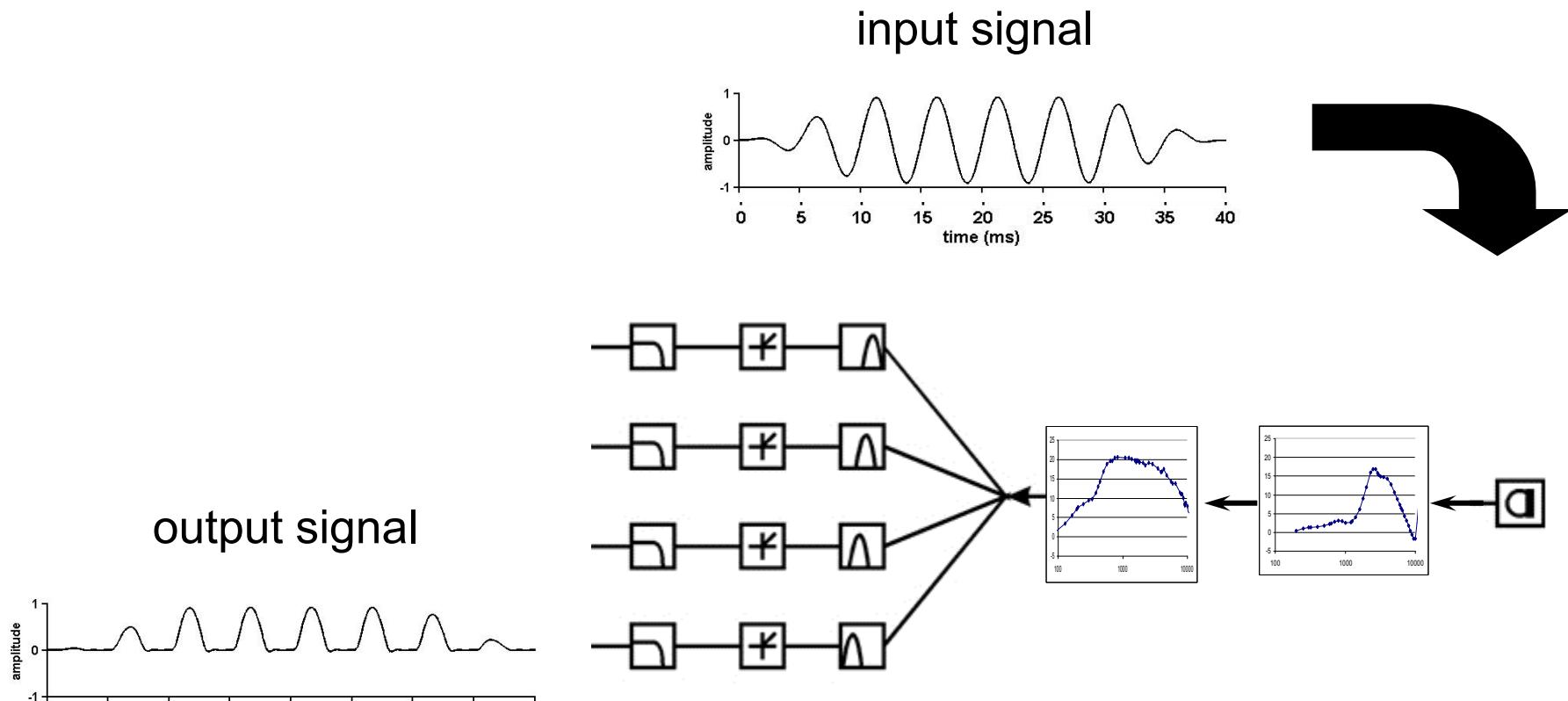


A cochlear simulation

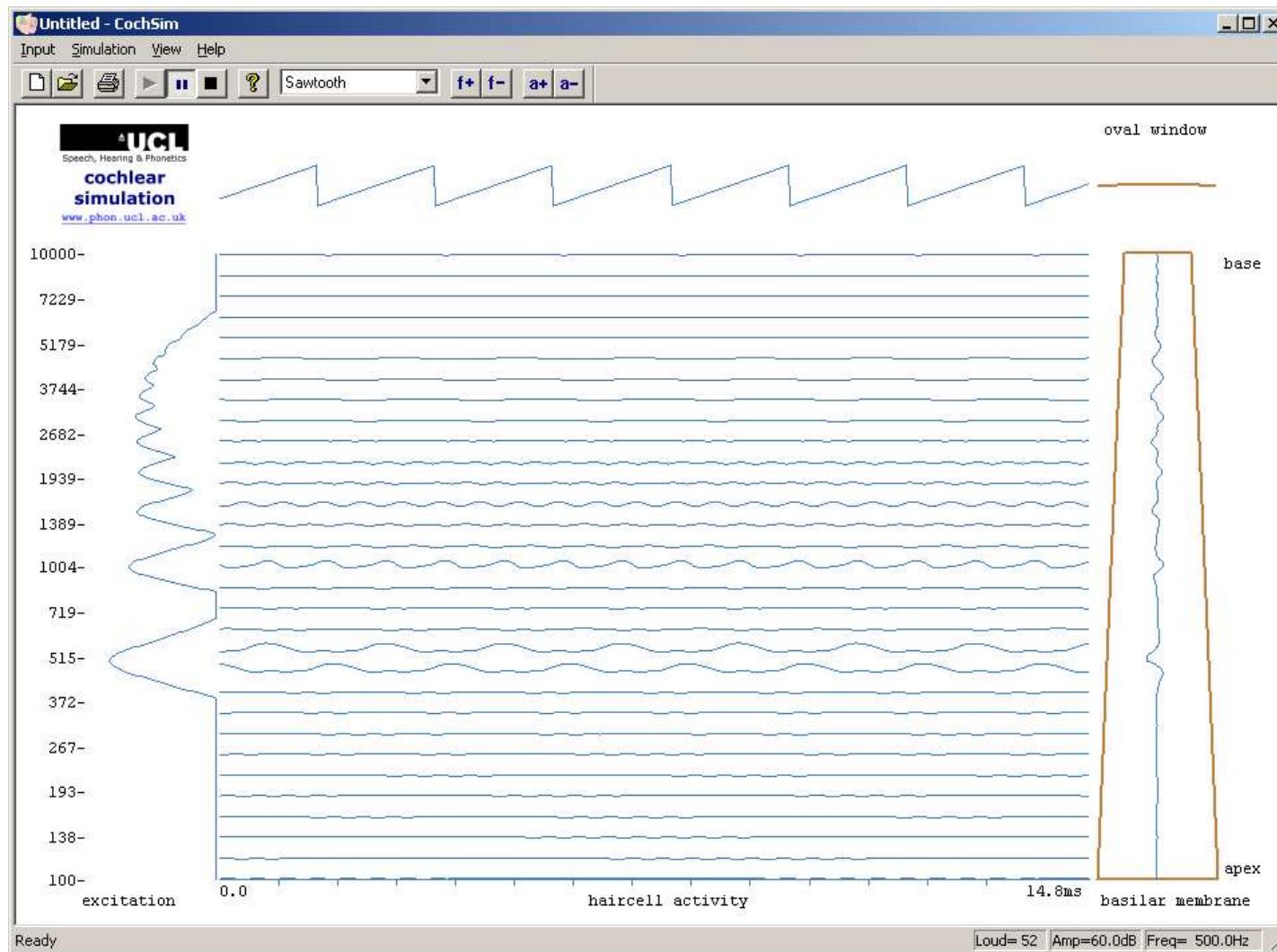


How should we look at the output of the model?

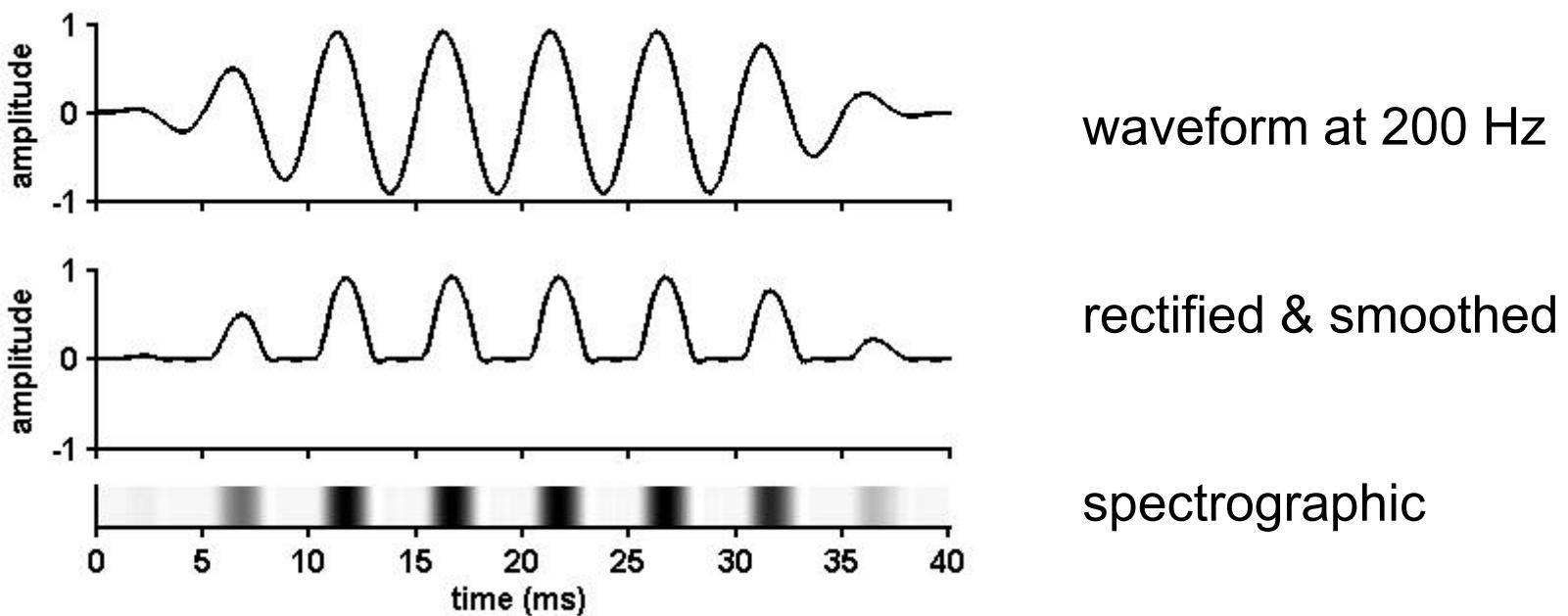
Could look at the output waveforms



But hard to see what is going on (especially for complex waves)

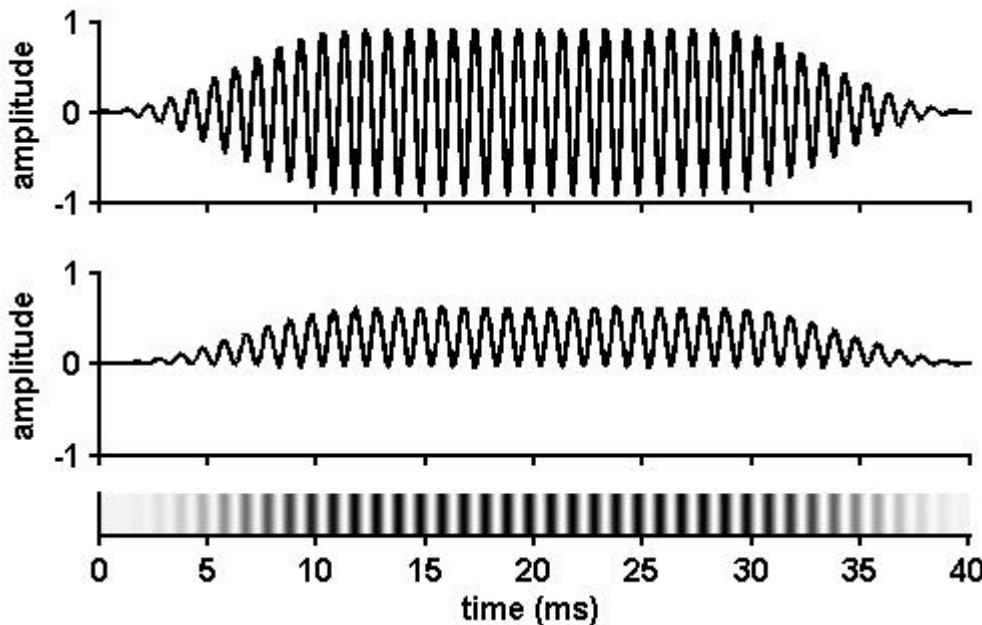


Solution: encode wave amplitude in a different way



waveform amplitude is recoded as
the darkness of the trace

Encode wave amplitude as trace darkness

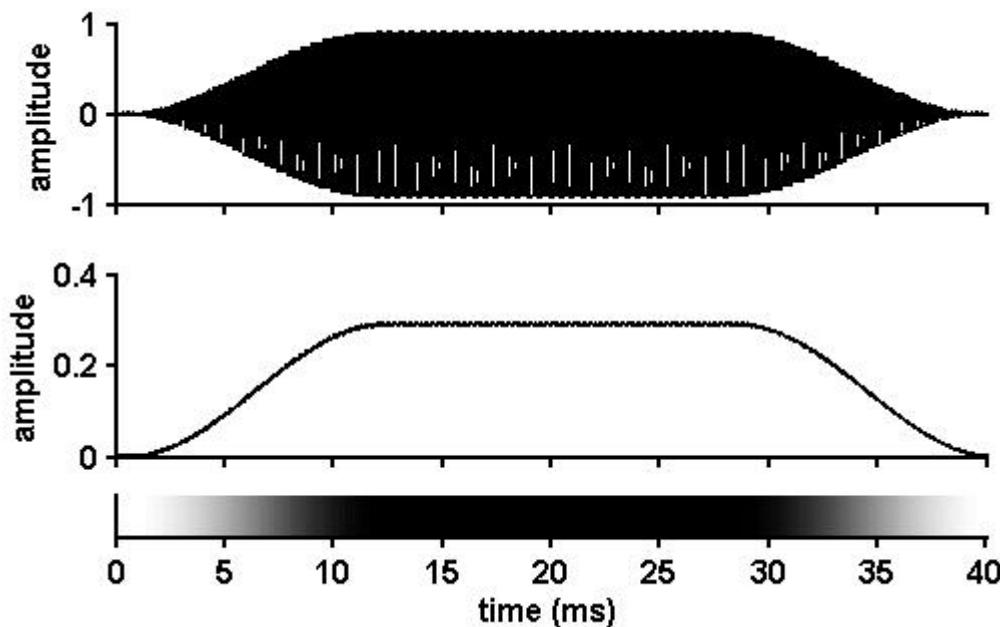


waveform at 1 kHz

rectified & smoothed

spectrographic

Encode wave amplitude as trace darkness



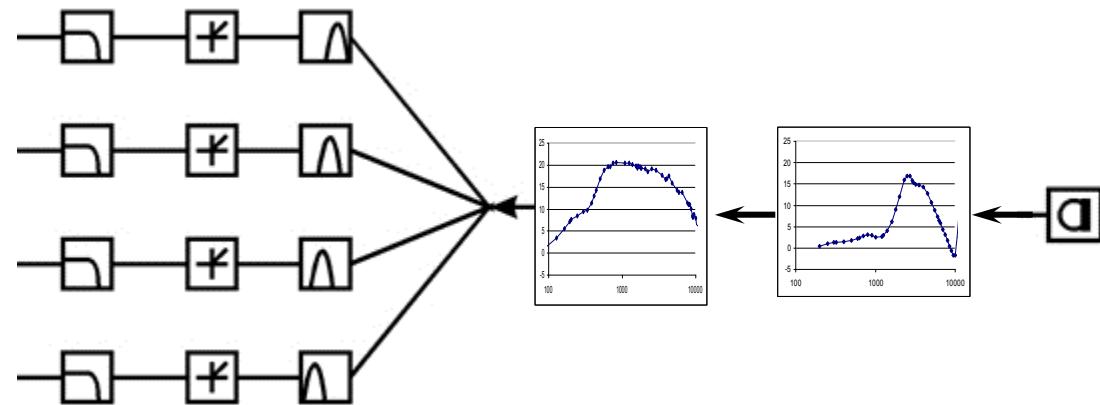
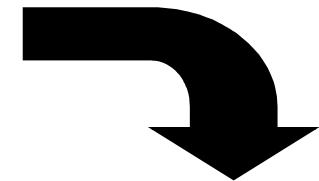
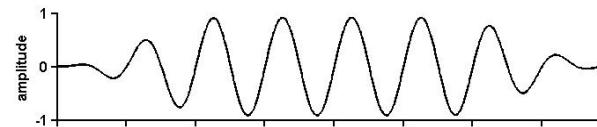
waveform at 4 kHz

rectified & smoothed

spectrographic

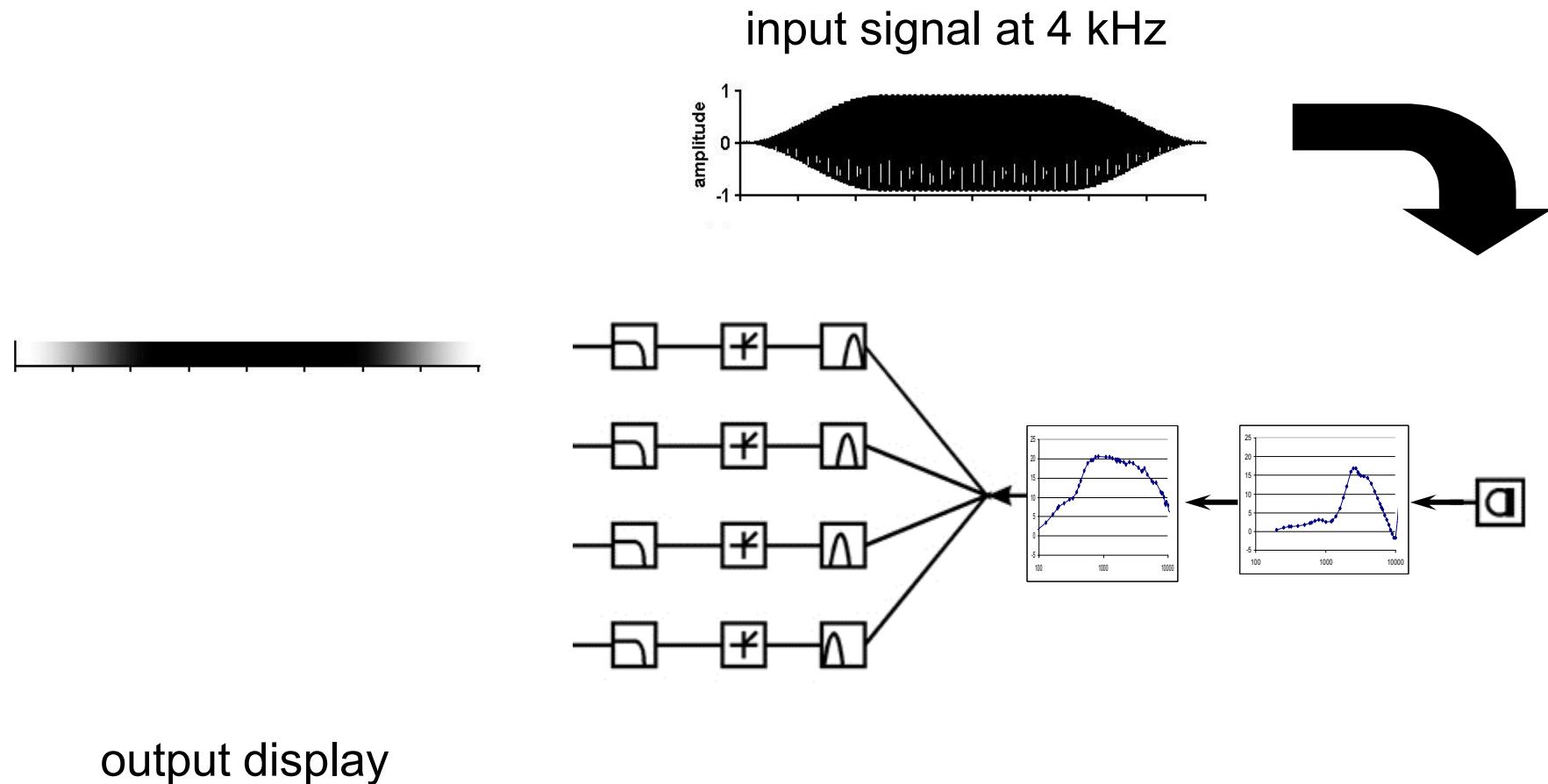
Construct the output display one strip at a time

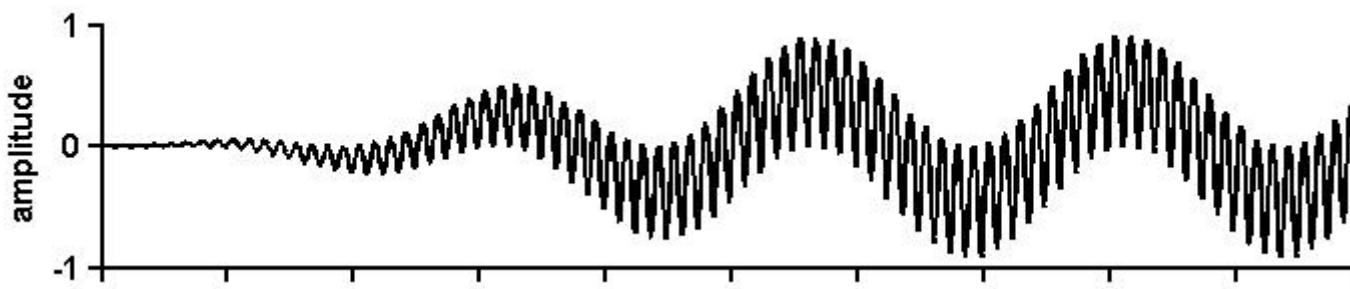
input signal at 200 Hz



output display

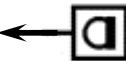
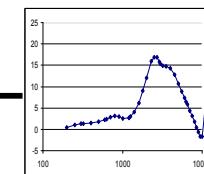
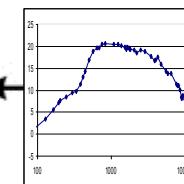
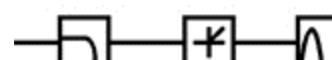
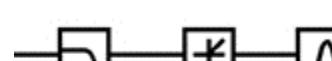
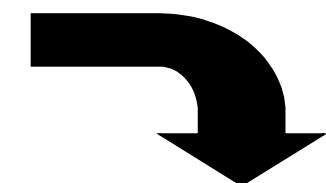
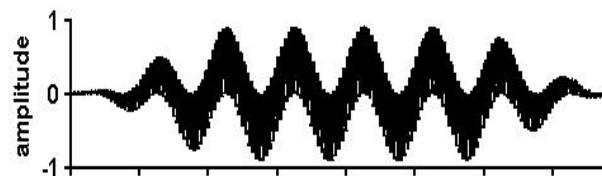
Construct the output display one strip at a time





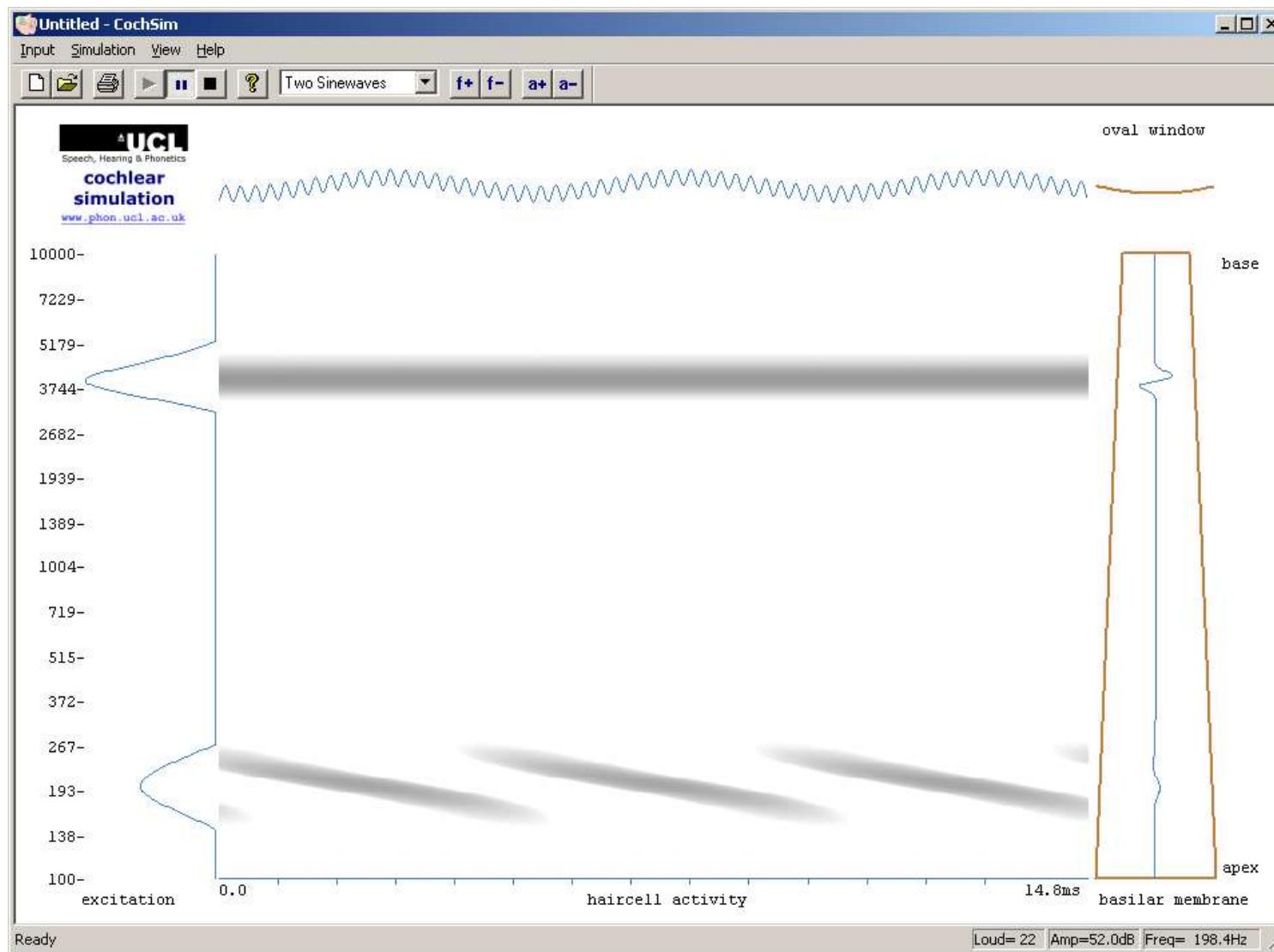
input signal

4 kHz + 200 Hz



output display

4 kHz + 200 Hz



Auditory and ordinary spectrograms

